



### 3. *Technical Requirements – Free Skating*

#### **Free Skating      Elite Masters**

Skaters entering this category will compete against other Elite Masters Free Skaters. The technical requirements are the same as those for the category "Masters Free Skating".

#### **Free Skating      Masters**

A competitor in the Masters Free Skating event must perform a well-balanced program that may contain:

- a. A maximum of six (6) jump elements, one of which must be an Axel type jump. **Single, double and triple jumps are permitted.** There may be up to three (3) jump combinations or jump sequences in the free program.
  - One (1) jump combination may consist of up to three (3) listed jumps. Two (2) jump combinations may consist of two (2) listed jumps.
  - A jump combination may consist of the same or another single, double or triple jump.
  - A jump sequence may consist of any number of jumps of any number of revolutions that may be linked by non-listed jumps like mazurkas etc. and/or hops immediately following each other while maintaining the jump rhythm (knee); there can be no steps, turns, crossovers or stroking during the sequence. Only the two (2) listed jumps with the highest value will count towards the technical score.
  - Each listed jump may be performed a maximum of two (2) times.
  - Please note that the half-loop when used in combination/sequence, in between two listed jumps, is considered as a listed jump with the value of a single loop (1Lo).
  - Non-listed jumps may be included in the program as part of connecting footwork.
- b. A maximum of three (3) spins of a different abbreviation, one (1) of which must be a spin combination with a change of foot and one (1) of which must be a flying spin or a spin with a flying entrance.
  - The spins must have a required minimum number of revolutions: five (5) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
  - A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
  - Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
  - The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.
- c. A maximum of one (1) step sequence, fully utilizing the ice surface.
  - Only the first executed attempt of a step sequence will contribute to the technical score.

#### **VOCAL MUSIC MAY BE USED**

The maximum time is 3 minutes and 10 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.6.

The warm-up duration is six (6) minutes.



## Free Skating      Gold

A competitor in the Gold Free Skating event must perform a well-balanced program that may contain:

- a. A maximum of six (6) jump elements, consisting of single jumps (including the single Axel) or double jumps. **Double Flip, double Lutz, double Axel and Triple jumps are not permitted.** There may be up to three (3) jump combinations or jump sequences in the free program.
  - One (1) jump combination may consist of up to three (3) listed jumps. Two (2) jump combinations may consist of two (2) listed jumps.
  - A jump combination may consist of the same or another single or double jump, with the exception of the jumps in **bold** above.
  - A jump sequence may consist of any number of single and double jumps, with the exception of the jumps in **bold** above, that may be linked by non-listed jumps like mazurkas etc. and/or hops immediately following each other while maintaining the jump rhythm (knee); there can be no steps, turns, crossovers or stroking during the sequence. Only the two (2) listed jumps with the highest value will count towards the technical score.
  - Each listed jump may be performed a maximum of two (2) times.
  - Please note that the half-loop when used in combination/sequence, in between two listed jumps, is considered as a listed jump with the value of a single loop (1Lo).
  - Non-listed jumps may be included in the program as part of connecting footwork.
- b. A maximum of three (3) spins of a different abbreviation, one (1) of which must be a spin combination with a change of foot and one (1) of which must be a flying spin or a spin with a flying entrance.
  - The spins must have a required minimum number of revolutions: four (4) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
  - A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
  - Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
  - The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.
- c. A maximum of one (1) step sequence, fully utilizing the ice surface.
  - Only the first executed attempt of a step sequence will contribute to the technical score.

### **VOCAL MUSIC MAY BE USED**

The maximum time is 2 minutes and 50 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.6.

Only features up to and including Level 3 will be counted for the spins and step sequence. Any additional features will not count for level requirements and will be ignored by the Technical Panel. The warm-up duration is six (6) minutes.

## Free Skating      Silver

A competitor in the Silver Free Skating event must perform a well-balanced program that may contain:

- a. A maximum of five (5) jump elements, consisting of any single jumps (including the single Axel). **Double jumps and triple jumps are not permitted.** There may be up to two (2) jump combinations or jump sequences in the free program.
  - One (1) jump combination may consist of up to three (3) listed jumps. The other jump combination may consist of two (2) listed jumps.
  - A jump combination may consist of the same or another single jump.
  - A jump sequence may consist of any number of single jumps that may be linked by non-listed jumps like mazurkas etc. and/or hops immediately following each other while



- maintaining the jump rhythm (knee); there can be no steps, turns, crossovers or stroking during the sequence. Only the two (2) listed jumps with the highest value will count towards the technical score.
- Each listed jump may be performed a maximum of two (2) times.
  - Please note that the half-loop when used in combination/sequence, in between two listed jumps, is considered as a listed jump with the value of a single loop (1Lo).
  - Non-listed jumps may be included in the program as part of connecting footwork.
- b. A maximum of two (2) spins of a different abbreviation, one (1) of which must be a spin combination.
- The spins must have a required minimum number of revolutions: four (4) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
  - A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
  - Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
  - The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.
- c. A maximum of one (1) step sequence, utilizing at least half (1/2) of the ice surface.
- Only the first executed attempt of a step sequence will contribute to the technical score.

#### **VOCAL MUSIC MAY BE USED**

The maximum time is 2 minutes and 10 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.6.

Only features up to and including Level 2 will be counted for the spins and step sequence. Any additional features will not count for level requirements and will be ignored by the Technical Panel.

The warm-up duration is six (6) minutes.

## **Free Skating      Bronze**

A competitor in the Bronze Free Skating event must perform a well-balanced program that may contain:

- a. A maximum of four (4) jump elements, consisting only of single jumps. **Axel type jumps, double jumps and triple jumps are not permitted.** There may be up to two (2) jump combinations or jump sequences in the free program.
- Each jump combination may consist of two (2) listed jumps.
  - A jump combination may consist of the same or another single jump.
  - A jump sequence may consist of any number of single jumps that may be linked by non-listed jumps like mazurkas etc. and/or hops immediately following each other while maintaining the jump rhythm (knee); there can be no steps, turns, crossovers or stroking during the sequence. Only the two (2) listed jumps with the highest value will count towards the technical score.
  - Each listed jump may be performed a maximum of two (2) times.
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- b. A maximum of two (2) spins of a different abbreviation one of which must be a spin in one position with no change of foot. **Flying spins are not permitted.**
- The spins must have a required minimum number of revolutions: three (3) for any spin with no change of foot, and six (6) for the spin combination with change of foot or the spin in one position with change of foot.
  - A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
  - Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.



- The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.
- Only features up to and including Level 1 will be counted. Any additional features will not count for level requirements and will be ignored by the Technical Panel.
- c. A maximum of one (1) choreographic sequence utilizing at least half (1/2) of the ice surface.
  - A choreographic sequence consists of any kind of movements like steps, turns, spirals, arabesques, spread eagles, Ina Bauers, hydroblading, transitional (unlisted) jumps, spinning movements etc.
  - The pattern is not restricted.
  - A choreographic sequence has a base value and will be evaluated by the judges in GOE only.

#### **VOCAL MUSIC MAY BE USED**

The maximum time is 1 minute and 50 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.6.

The warm-up duration is six (6) minutes.

## **4. Technical Requirements – Pair Free Skating**

Each pair team must consist of one man and one lady.

Coaches and students are welcome to compete in all events, however, this competition DOES NOT have a PRO-AM category and it is MANDATORY that pair couples enter at the skill level of the more skilled skater.

### **Pair Free Skating Masters Elite**

Pairs entering this category will compete against other Elite Masters Pair Skaters. The technical requirements are the same as those for the category “Masters Pair Skating”.

### **Pair Free Skating Masters**

Masters pairs must perform a well-balanced program that may contain:

- a. A maximum of three (3) different lifts, one of which may be a twist lift.
  - In lifts of Group 1 and Group 2, the man’s lifting hand(s) should be above his shoulder line.
  - In lifts of Groups 3–4-5, full extension of the lifting arm(s) is mandatory.
- b. A maximum of two (2) throw jumps (single or double).
- c. A maximum of one (1) solo jump. Single, double and triple jumps are permitted.
- d. A maximum of one (1) jump combination with a maximum of three (3) listed jumps or one (1) jump sequence with any number of jumps. Only the two (2) listed jumps with the highest value will count towards the technical score.
- e. A maximum of one (1) pair spin (pair spin or pair spin combination).
  - The spin must have a required minimum number of revolutions: four (4) revolutions for a pair spin and six (6) for a pair spin combination. A pair spin combination must have a change of foot by both partners with at least three (3) revolutions on each foot **and** at least one (1) change of position by both partners. If there is no change of foot or no change of position by one or both partners, the spin will be called as a pair spin.
  - There must be a minimum of two (2) revolutions in each position or the position will not be counted.
- f. A maximum of one (1) solo spin.
  - The solo spin must have a required minimum number of revolutions: five (5) for the flying spin with no change of foot after landing, five (5) for the spin with only one position and no change of foot and five (5) for the spin combination with no change of foot and eight (4 + 4) for the spin combination with change of foot or spin in one position with a change of foot.



- There must be a minimum of two (2) revolutions in each position or the position will not be counted.
- Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
- g.** A maximum of one (1) death spiral or pivot figure (position optional).
  - At least  $\frac{3}{4}$  revolution in pivot position by the man is required for the death spiral.
  - At least one revolution in pivot position by the man is required for pivot figure.
- h.** A maximum of one (1) step sequence, utilizing at least half (1/2) of the ice surface.
  - Only the first executed attempt of a step sequence will contribute to the technical score

**VOCAL MUSIC MAY BE USED**

The maximum time is 3 minutes and 40 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.6.

The warm-up duration is six (6) minutes.

### Pair Free Skating Intermediate

Pairs must perform a well-balanced program that may contain:

- a.** A maximum of two (2) different lifts of Group 1 or Group 2 with a minimum  $\frac{1}{2}$  revolution for the man and 1 revolution for the lady.
  - The man's lifting hand(s) should be above his shoulder line.
  - Variations of the lady's position, no-handed and one-handed lifts, and combination lifts are **not** permitted.
  - Lifts of Groups 3-4-5 are **not** permitted.
  - Twist lifts are **not** permitted.
  - A different take-off counts as a different lift.
- b.** A maximum of one (1) single throw jump (including the throw Axel).
  - Double and triple jumps are **not** permitted.
- c.** A maximum of one (1) solo single jump (including the single Axel).
  - Double and triple jumps are **not** permitted.
- d.** A maximum of one (1) jump combination with a maximum of three (3) listed jumps or one (1) jump sequence with any number of jumps (only the two jumps with the highest value will count for points).
  - Only single jumps are allowed (including the single Axel).
  - Double and triple jumps are **not** permitted.
- e.** A maximum of one (1) pair spin (pair spin or pair combination spin).
  - The spin must have a required minimum number of revolutions: four (4) revolutions for a pair spin and six (6) for a pair spin combination. A pair spin combination must have a change of foot by both partners with at least three (3) revolutions on each foot **and** at least one (1) change of position by both partners. If there is no change of foot or no change of position by one or both partners, the spin will be called as a pair spin.
  - There must be a minimum of two (2) revolutions in each position or the position will not be counted.
- f.** A maximum of one (1) death spiral or pivot figure (position optional).
  - At least  $\frac{3}{4}$  revolution in pivot position by the man is required for the death spiral.
  - At least one (1) revolution in pivot position by the man is required for the pivot figure.
- g.** A maximum of one (1) step sequence, fully utilizing the ice surface.
  - Only the first executed attempt of a step sequence will contribute to the technical score.

**VOCAL MUSIC MAY BE USED**

The maximum time is 2 minutes and 50 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.6.

Only features up to and including Level 2 will be counted for the spins and step sequence. Any additional features will not count for level requirements and will be ignored by the Technical Panel.

The warm-up duration is six (6) minutes.



## Pair Free Skating Adult

Pairs must perform a well-balanced program that may contain:

- a. A maximum of one (1) lift of Group 1 or Group 2 with a minimum  $\frac{1}{2}$  revolution for the man.
  - The man's lifting hand(s) should be above his shoulder line.
  - Variations of the lady's position, no-handed and one-handed lifts, and combination lifts are **not** permitted.
  - Lifts of Groups 3-4-5 are **not** permitted,
  - Twist lifts are **not** permitted.
- b. A maximum of one (1) single throw jump.
  - Throw double and triple jumps are **not** permitted.
  - Throw Axel is **not** permitted.
- c. A maximum of one (1) solo single jump.
  - Double and triple jumps are **not** permitted.
  - Axel type jumps are **not** permitted.
- d. A maximum of one (1) jump combination with a maximum of two (2) listed jumps or one (1) jump sequence with any number of jumps (only the two jumps with the highest value will count for points).
  - Only single jumps are allowed.
  - Double and triple jumps are **not** permitted.
  - Axel type jumps are **not** permitted.
- e. A maximum of one (1) pair spin.
  - A pair spin is any spin no change of foot or no change of position by one or both partners.
  - Pair combination spins (spins with a change of foot and change of position by both partners) are not permitted.
  - There must be a minimum of two (2) revolutions in each position or the position will not be counted.
  - Only features up to and including Level 1 will be counted. Any additional features will not count for level requirements and will be ignored by the Technical Panel.
- f. A maximum of one (1) pivot figure (position optional).
  - At least one (1) revolution in pivot position by the man is required.
- g. A maximum of one (1) choreographic sequence that fully utilizes the ice surface.
  - A choreographic sequence consists of any kind of movements like steps, turns, spirals, arabesques, spread eagles, Ina Bauers, hydroblading, transitional (unlisted) jumps, spinning movements etc.
  - The pattern is not restricted.
  - A choreographic sequence has a base value and will be evaluated by the judges in GOE only.

### **VOCAL MUSIC MAY BE USED**

The maximum time is 2 minutes and 30 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.6.

The warm-up duration is six (6) minutes.

## 5. Technical Requirements – Ice Dance

### General requirements for Ice Dance

Each couple must consist of one man and one lady

The man must skate the man's steps and the lady must skate the lady's steps. Each skater may compete with only one and the same partner in the Ice Dance competitions.

Coaches and students are welcome to compete in all events, however, this competition **DOES NOT** have a PRO-AM category and it is **MANDATORY** that ice dance couples enter at the skill level of the more skilled skater, even if that skater is not a professional, but simply a higher level skater.



## Pattern Dance

### General requirements for Pattern Dance

In accordance with ISU Rules 707, 708, Rule 353, paragraph 1.n) and ISU Communication No.1857 and No.1860, official ISU Pattern Dance music will be used, except that couples shall provide their own music for the following Pattern Dances:

- Foxtrot (Bronze)
- Paso Doble (Silver)
- Westminster Waltz (Gold)
- Rhumba (Masters/Masters Elite)

The music must be chosen in accordance with the rhythm of the Pattern Dance. The chosen music may also be a tune from ISU Ice Dance music. In this case only tunes 1 to 5 can be chosen and the music must be recorded on the skaters' own disc. A violation of tempo specifications will result in a 1.0 point deduction by the Referee. **Vocal music may be used.**

For the application of Rule 708 paragraph 1.d) with music provided by the couple, it is specified that the start of the first step of the dance must be on beat 1 of a measure (unless otherwise specified in the description of the dance).

Rule 707, paragraph 4 provides that the Referee may announce the approximate location at which the Pattern Dances must be started. All Pattern Dances shall be started so that the steps of the first side of the pattern are skated in front of the Judges unless otherwise specified by the Referee. If the Referee changes the side to start, the change must be announced at the time of the first draw for starting order.

One of the pattern dances will have music chosen by the skaters. Tempo specification for the Pattern Dance music is as follows:

- (Bronze) Foxtrot: 25 measures of 4 beats per minute or 100 beats per minute, plus or minus 2 beats per minute
- (Silver): Paso Doble - 56 measures of 2 beats per minute or 112 beats per minute, plus or minus 2 beats per minute
- (Gold): Westminster Waltz - 54 measures of 3 beats per minute or 162 beats per minute, plus or minus 2 beats per minute
- (Elite Masters and Masters): Rhumba – 44 measures of 4 beats per minute or 176 beats per minute, plus or minus 2 beats per minute.

The Tempo throughout the required Sequences must be constant and in accordance with the required Tempo of the Pattern Dance (see ISU Handbook Ice Dance 2003) plus or minus 2 beats per minute.

The couple shall furnish competition music in accordance with Rule 343, paragraph 1.

The other Pattern Dance in each category will use ISU Ice Dance music that will be provided by the organizers.

The Pattern Dances will be judged without Key Points.

*References: ISU Handbook Ice Dance 2003*

**Elite Masters** Couples entering this category will compete against other Elite Masters Ice Dance Couples. The technical requirements are the same as those for the category "Masters Pattern Dance".



<b>Masters</b>	# 6 Westminster Waltz (2 sequences) # 17 Rhumba (4 sequences) – skaters choose own music
<b>Gold</b>	# 6 Westminster Waltz (2 sequences) – skaters choose own music # 23 Blues (3 sequences)
<b>Silver</b>	# 5 American Waltz (2 sequences) 16 Paso Doble (2 sequences) –skaters choose own music
<b>Bronze</b>	# 2 Foxtrot (3 sequences) – skaters choose own music # 4 European Waltz (2 sequences)

The points for each Program Component are multiplied by a factor of 0.7 (Rule 353, paragraph 1.m). The Total Score for each dance will be multiplied by a factor of 0.5 (Rule 353, paragraph 1.b). The warm-up duration is four (4) minutes.

## Short Dance

### General Requirements for Short Dance

See: ISU Communication No. 2076, 2086 and 2108 Ice Dance Requirements for Technical Rules Season 2017 / 2018. All Key Points and Key Points Features for Pattern Elements are described in this Communication.

This competition will follow the requirements for the Junior Short Dance described in ISU Communication 2076. Note: there are some adjustments for the Adult Competition.

The rhythms for the Short Dance in the season 2017/18 are as follows: Cha Cha plus any number of the following rhythms: Rhumba, Samba, Mambo, Meringe, Salsa, Bachata and any closely related Latin American rhythm.

<b>Elite Masters</b>	Couples entering this category will compete against other Elite Masters Ice Dancers. The technical requirements are the same as for the category "Short Dance".
<b>Masters</b>	Couples entering this category will compete against other Masters Ice Dancers. (Recommended for gold level or above ice dancers.) The technical requirements are the same as for the category "Short Dance".
<b>Adult</b>	Couples entering this category will compete against others at the Adult Short Dance level. (Recommended for silver level ice dancers.) The technical requirements are the same as for the category "Short Dance".
<b>Required Short Dance Elements</b>	<b>Pattern Dance: One sequences of the Cha Cha Congelado.</b> Each section of the Cha Cha Congelado must be skated one after the other. Section 1(steps #1-17) followed by Section 2 (steps #18-38) with Step #1 skated on the judges opposite side.

The Pattern Dance Elements must be skated on the Cha Cha Rhythm. The tempo of music throughout the Pattern Dance Elements must be constant and in accordance with the required Tempo of the Pattern Dance Element Cha Cha: i.e. 29 measures of 4 beats or 116 beats per minute, plus or minus 2 beats per minute.





**One (1) Short Dance lift (maximum 7 seconds) is required.** In addition, one (1) Transitional Dance Lift (up to 7 seconds), but no more, performed optionally after the required Dance Lift, is permitted.

**One (1) Not Touching Midline Step Sequence OR Not Touching Circular Step Sequence OR Not Touching Diagonal Step Sequence:**

- This step sequence must be skated on one of the other rhythms and not the Cha Cha rhythm.

**One (1) Set of Sequential Twizzles.**

Elements should be integrated into the composition of the dance so the concept and choreography must produce the feeling of a unified dance.

The Dance Spin is not a Required Element. Nevertheless, a spinning movement skated by the couple together in any hold around a common axis on one foot (or two feet) with any number of rotations is permitted. A couple may choose to use this movement as part of their choreography. The Technical Panel will ignore these movements and the Judges will not consider these movements as one of the permitted stops.

Specifications:

- The description, chart and diagrams of the Pattern Dances are included in the ISU Handbook Ice Dance 2003.
- The concept and choreography must produce the feeling of a unified dance. The Pattern Dance elements may be skated anywhere in the Short Dance and should be integrated into the composition of the dance – there should not be the feeling that the rhythms are just put together without thought of how they fit together.

Note: as per ISU Communication 1860, paragraph 3, a Pattern Dance Element not started on the required beat must be penalized by Judges.

Music for the entire Short Dance (including music for specified Pattern Dance Elements) is provided by the couple.

**VOCAL MUSIC MAY BE USED.**

The **maximum time** is 2 minutes and 50 seconds, but may be less.

The points for each Program component are multiplied by a factor of 0,8 (Rule 353, paragraph 1.m). The warm-up duration is five (5) minutes.

## Free Dance

### General Requirements for Free Dance

**See: ISU Special Regulations, Section D. Free Dance, Rule 710 and all pertinent ISU Communications**

The following are the Requirements for Music for Free Dance (Rule 710, paragraph 1.c). Music that does not adhere to these descriptions will be severely penalized.

The music for Free Dance may be vocal and must be suitable for Ice Dance as a sport discipline and must have the following characteristics:

- i) The music must have an audible rhythmic beat and melody, or audible rhythmic beat alone, but not melody alone, and may be vocal. The music may be without an audible rhythmic beat for up to



ten (10) seconds at the beginning or end of the program and up to ten (10) seconds during the program.

ii) The music must have at least one change of tempo and expression. These changes may be gradual or immediate, but in either case they must be obvious.

iii) All music, including classical music, must be cut/edited, orchestrated or arranged in a way that it creates an interesting, colourful, entertaining dance program with different dance moods or a building effect.

iv) The music must be suitable for the Couple's skating skills and technical ability.

Free Dance music that does not adhere to these requirements will be penalized by a deduction (See Rule 353, paragraph 1.n).

**Masters Elite** Couples entering this category will compete against other Elite Masters Ice Dancers. The technical requirements are the same as those for the category "Gold Free Dance" (below.)

**Masters** Couples entering this category will compete against other Masters Ice Dancers. The technical requirements are the same as those for the category "Gold Free Dance" (below).

**Gold** Couples must perform a well-balanced program that may contain:

- a. A maximum of two (2) different Dance Lifts, one (1) Short Lift with a maximum duration of 7 seconds and one (1) Combination Lift with a maximum duration of 12 seconds; **OR** three (3) different types of Short Lifts with a maximum duration of 7 seconds each.
- b. A maximum of one (1) Dance Spin (Spin or Combination Spin).
- c. A maximum of one (1) Circular Step Sequence in Hold, Style A.
- d. A maximum of one (1) Set of Synchronized Twizzles with up to three (3) steps between.

**VOCAL MUSIC MAY BE USED.**

The **maximum** time is 3 minutes and 10 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.2 (Rule 353, paragraph 1.m).

**Silver** Couples must perform a well-balanced program that may contain:

- a. A maximum of one (1) Short Lift, with a maximum duration of 7 sec. And only a maximum Level 2 lift will be counted.
- b. A maximum of one (1) Diagonal Step Sequence in Hold, Style B.
- c. A maximum of one (1) Set of Synchronized Twizzles with up to three (3) steps between.
- d. A maximum of one (1) Dance Spin (Spin or Combination Spin).

**VOCAL MUSIC MAY BE USED.**

The maximum time is 2 minutes and 40 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.2 (Rule 353, paragraph 1.m).

**Bronze** Couples must perform a well-balanced program that may contain:

- a. A maximum of one (1) Short Lift, with a maximum duration of 7 sec. Note that only a maximum Level 1 lift will be counted.
- b. A maximum of one (1) Diagonal Step Sequence in Hold, Style B
- c. A maximum of one (1) Dance Spin (No combination).

**VOCAL MUSIC MAY BE USED**

The **maximum** time is 2 minutes, but may be less.



The points for each Program Component are multiplied by a factor of 1.2 (Rule 353, paragraph 1.m).

The warm-up duration is five (5) minutes.

## **6. Technical Requirements – Synchronized Skating**

### **Synchronized Skating Free Skating**

A team shall consist of 12-16 skaters and may include both ladies and men. Each Team may have up to a maximum of four (4) alternates listed as such on the Team roster. Skaters must meet the age requirements as stated in this announcement.

The Free Program must be skated according to ISU rules 2016 (Special Regulations & Technical Rules Synchronized Skating 2016, ISU Communications No.2084, 2091 and all other pertinent ISU Communications).

The teams must skate a well-balanced Free Skating Program which must contain the following (5) required elements:

1. Intersection Element + Point of Intersection ( $\pi$ )
  - Additional Feature (Point of Intersection ( $\pi$ )) is permitted and will be counted if executed correctly
2. Linear Element - Block
3. Pivoting Element – Line
4. Rotating Element - Wheel
5. Traveling Element – Circle
6. PLUS a choice of one (1) of the following Elements:
  - Creative ElementOR
  - Combined Element

Additional elements may be incorporated into the Free Skating Program and will be judged as transitions and/or choreography components. The Planned Program Content sheet should indicate which elements are transition/choreography elements. Definitions of recommended elements are in accordance with ISU Rules 990 and 991. Difficulty Groups of Elements and Features and the description of their requirements are in accordance with the pertinent ISU Communications.

Illegal Elements: The illegal elements are those applicable to Junior Free Skating, Rule 992. In addition, “vaults” are illegal.

Any music including vocal music using lyrics is permitted. However, the Teams must skate the program in time to the music.

The maximum time is 3 minutes and 10 seconds, but may be less. The time must be reckoned from the moment a skater begins to move (arm, head etc.) or to skate until arriving at a complete stop at the end of the program.

The points for each Program Component are multiplied by a factor of 1.0

Official competition practice ice will be offered on the day of the SYS competition.

Extra Practice time will be available and can be booked through the competition organizing committee. Extra practice cannot be booked for the day of the competition.



## 7. Technical Requirements – Artistic Free Skating

### General Requirements for Artistic Free Skating

The artistic events consist of free skating and pair free skating programs judged only on the basis of the Program Components:

- Skating skills
- Transitions
- Performance
- Composition
- Interpretation/Timing

See ISU Special Regulations and Technical Rules 2016, Singles & Pair Skating, Rule 504, paragraph 3 for a detailed description of Program Components. The respective Rules can be found on the ISU website.

There will be no technical panel and no technical mark given. The points for each Program Component are multiplied by a factor of 1.0

The artistic program consists of a variety of skating moves selected for their value in demonstrating skating ability and enhancing the skater's interpretation of the music. Skaters will be judged on their ability to interpret the music and develop a theme through their skating. Credit for technical elements is based solely on the ability of such movements to enhance the chosen theme and support the music. Credit will not be given for their technical difficulty.

The program must be developed through skating skill and quality rather than through non-skating actions such as sliding on one knee or excessive use of toe steps, which should be used only to reflect the character of the program and to underline the rhythm and nuances of the chosen music. The skater/pair must not remain in one place for more than five (5) seconds.

Any element exceeding the maximum number as set forth below will be judged as an illegal element (1.0 deduction). If there is no jump or no spin element included or only a jump and no spin or vice versa a deduction for a "missing element" of 1.0 will be made. The Referee is responsible for such deductions.

Clothing and make-up must be modest, dignified and appropriate for athletic competition – not garish or theatrical in design. Clothing may, however, reflect the character of the music chosen. Clothing must not give the effect of excessive nudity. The theme of the program should be recognizable from the skating movements and choreography – regardless of what the skater is wearing.

Props and accessories may not be used in any part of the artistic programs. Any item that is held in the hand or removed during the performance is considered a prop. Thus, for example, a hat worn throughout the program is not considered to be a prop, but if it is intentionally removed during the performance it is considered a prop. Objects on the ice, thrown in the audience, placed on the boards or on the judges table are not permitted. Costumes that contain particles that may mar or leave anything on the ice surface (feathers, boas, excessive beading) are considered unsafe and are not permitted.

The deduction for inappropriate clothing or make-up props and accessories (1.0) will be determined by a majority of the judges and the referee.

Illegal elements:

- Somersault type jumps
- Lying on the ice and prolonged and/or stationary kneeling on both knees on the ice



The warm-up duration is five (5) minutes for all artistic free skating events.

## Artistic Free Skating

Competitions will be held at the Masters Elite, Masters, Gold, Silver and Bronze levels.

The Artistic Free Skate is a competitive program that must include elements of the sport of figure skating. At least one (1) and a maximum of two (2) single jumps **MUST** be included. At least one (1) and a maximum of two (2) spins **MUST** be included. No Axel type jumps, double or triple jumps are allowed. No combination jumps are allowed.

The **maximum** time for Masters Elite and Masters Artistic Free Skating is 2 minutes and 10 seconds, but may be less.

The **maximum** time for Gold, Silver and Bronze Artistic Free Skating is 1 minute and 40 seconds but may be less.

### VOCAL MUSIC MAY BE USED

## Pair Artistic Free Skating      General

Each pair artistic team must consist of one man and one lady.

Coaches and students are welcome to compete in all events, however, this competition DOES NOT have a PRO-AM category and it is MANDATORY that pair couples enter at the skill level of the more skilled skater.

## Pair Artistic Free Skating      Masters Elite

Pairs entering this category will compete against other Elite Masters Pair Skaters. The technical requirements are the same as those for the category "Masters Pair Artistic Free Skating".

## Pair Artistic Free Skating      Masters

The Masters Pair Artistic Free Skate is a competitive program that must include elements of the sport of pair figure skating. Each pair must include at least three (3) and no more than four (4) elements selected from:

- a. A maximum of one (1) solo jump OR one (1) throw jump. Axel type jumps, double and triple jumps are not permitted. Combination jumps are not permitted.
- b. A maximum of one (1) pair spin (pair spin or pair spin combination) OR one (1) solo spin.
- c. A maximum of one (1) death spiral or pivot figure (position optional).
- d. A maximum of one (1) lift of Group 1 or Group 2.
  - Variations of the lady's position, no-handed and one-handed lifts, and combination lifts are not permitted.
  - Twist lifts are not permitted.
  - Lifts of Groups 3-4-5 are **not** permitted.

### VOCAL MUSIC MAY BE USED

The maximum time is 2 minutes and 20 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.0



## Pair Artistic Free Skating      Intermediate

The Pair Artistic Free Skate is a competitive program that must include elements of the sport of pair figure skating. Each pair must include at least three (3) and no more than four (4) elements selected from:

- a. A maximum of one (1) solo jump OR one (1) throw jump. Axel type jumps, double and triple jumps are not permitted. Combination jumps are not permitted.
- b. A maximum of one (1) pair spin (pair spin or pair spin combination) OR one (1) solo spin.
- c. A maximum of one (1) death spiral or pivot figure (position optional).
- d. A maximum of one (1) lift of Group 1 or Group 2.
  - Variations of the lady's position, no-handed and one-handed lifts, and combination lifts are not permitted.
  - Twist lifts are not permitted.
  - Lifts of Groups 3-4-5 are **not** permitted.

### **VOCAL MUSIC MAY BE USED**

The maximum time is 1 minute and 50 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.0

## Pair Artistic Free Skating      Adult

The Pair Artistic Free Skate is a competitive program that must include elements of the sport of pair figure skating. Each pair must include at least three (3) and no more than four (4) elements selected from:

- a. A maximum of one (1) solo jump OR one (1) throw jump. Axel type jumps, double and triple jumps are not permitted. Combination jumps are not permitted.
- b. A maximum of one (1) pair spin OR one (1) solo spin. Pair spin combinations and flying spins are not permitted.
- c. A maximum of one (1) pivot figure (position optional).
- d. A maximum of one (1) lift of Group 1 or Group 2.
  - Variations of the lady's position, no-handed and one-handed lifts, and combination lifts are not permitted.
  - Twist lifts are not permitted.
  - Lifts of Groups 3-4-5 are **not** permitted.

### **VOCAL MUSIC MAY BE USED**

The maximum time is 1 minute and 50 seconds, but may be less.

The points for each Program Component are multiplied by a factor of 1.0

## **8.      MUSIC**

All competitors/teams shall furnish competition music of excellent quality on CD (Compact Disc) or any other approved format. In accordance with Rule 343, paragraph 1, all discs must show the Event, the Competitor's name, the Country, and the exact running time of the music (not skating time), including any starting signal, which shall be certified by the competitor/team when submitted at the time of registration. Each program (pattern dance/short dance/free dance/ free skating/artistic free) must be recorded on one track and on a separate disc. Competitors must provide a back-up copy of the music for each program.

The titles, composers and performers of the music to be used for the individual programs for Singles and Pairs, and for the Pattern Dance, Short Dance and Free Dance programs for Ice Dance, must be listed for each competitor on the official Competition Music Form and attached to the official Entry Form for Competitors, or turned in to the Organizing Committee at the time of registration.

**If music information is not complete and discs not provided, accreditation will not be given.**

# Paris 2018 Gay Games Steering Committee

*presents*

## Paris 2018 - GAY GAMES 10 – All equal

**DATE** Aug 10-11, 2018  
**LOCATION** Aren'Ice  
Zac des Linandes  
33 avenue de la Plaine des Sports  
95800 Cergy, France

**ENTRY DEADLINE** Jun 30, 2018

### GENERAL RULES

All skaters must have an individual membership with the ISI. Skaters must have their highest test and all prerequisite tests registered with the ISI national office on or before Jun 15, 2014. Skaters may not enter an event at a lower level than their last passed/registered test. Memberships are available by calling the ISI at (972) 735-8800 or online at [www.skateisi.org](http://www.skateisi.org).

Members of the USFS, who are individual members and registered with ISI are eligible to compete in accordance with the ISI/USFSA Joint Statement of Policy.

<u>USFS Freestyle Level</u>	<u>ISI Level (no lower than)</u>	<u>USFS Dance Level</u>	<u>ISI Level (no lower than)</u>
Adult Pre-Bronze	Freestyle 2 / Open Bronze		
Pre-Preliminary / Adult Bronze	Freestyle 3 / Open Bronze	Preliminary	Dance 3
Preliminary / Adult Silver	Freestyle 4 / Open Silver	Pre-Bronze	Dance 4
Adult Gold	Freestyle 5 / Open Gold	Bronze	Dance 5
Intermediate/Juvenile	Freestyle 6 / Open Gold	Pre-Silver	Dance 6
Novice	Freestyle 7 / Open Platinum	Silver	Dance 7
Junior	Freestyle 8 / Open Platinum	Pre-Gold	Dance 9
Senior	Freestyle 8 / Open Platinum	Gold	Dance 10

<http://www.skateisi.com/site/contentPDF/50yrssoffun.pdf>

### ENTRIES

Completed entry forms, accompanied with payment, must be received by Jun 30, 2018. Late applications will not be accepted. Entry fees are not refundable unless an event is canceled due to time constraints.

#### Mail Entries To

Figure Skating Registration Paris 2018 Référent patinage artistique  
c/o Fédération Française d'Esime  
Tour Gallieni 2  
36 av. du Gal de Gaulle  
93170 Bagnolet  
France

[patinage-artistique@paris2018.com](mailto:patinage-artistique@paris2018.com)

For further information about the competition, contact Bradley Erickson at 1.917.749.6023 or [patinage-artistique@paris2018.com](mailto:patinage-artistique@paris2018.com)

### GENERAL INFORMATION

Skaters will be divided by age into groups of 9 skaters or less in all divisions. Paris 2018 reserves the right to limit the number of entries due to time constraints. For clarification of skating terms and elements, see the 2016 ISI Handbook.

### MUSIC AND REGISTRATION

Only CD recordings are allowed. Recordings must be turned in at the registration desk one hour before each event scheduled to begin. Recordings must be labeled with the skater's name, age, event and side to be played. No more than one program per CD. Registration will begin on Sat Aug 5, 2018.

## SCHEDULE AND PRACTICE ICE

The competition schedule and list of competitors will be available 5 days prior to the competition. Schedules will be mailed, emailed or faxed to participants. There will be practice ice available at Aren'ice Arena on each day of the competition. Practice ice schedules will be available and sent to all competitors by Jul 1, 2018.

## JUDGES

Judges for the competition are Professional Members of the ISI, and hold current certifications. All rink teams are expected to provide at least one judge for their team, and an additional judge for every 10 competitors they enter. A brief judges meeting will be held at \_\_\_ am on \_\_\_\_, 2018. Please plan to attend.

## ACCOUNTING REVIEW REQUESTS

Requests must be made in writing and submitted to the Competition Director no later than fifteen minutes after the results are posted. All requests must include a fee of \$20.00 which will be refunded should the review be upheld. Reviews concerning marks given by individual judges will not be considered. The Competition Director's decision will be final.

## EVENT DESCRIPTIONS

### SPOTLIGHT SOLO

The event is open to skaters of all levels. There are no required maneuvers in Spotlight events. Emphasis is placed on the theatrical and entertainment value of the skater's performance rather than on the technical accuracy of specific maneuvers. There is no score for technical merit. The three categories of Spotlight events include Character, Dramatic and Light Entertainment. For this event, these three categories can be consolidated into one general Spotlight category at the discretion of the competition director. **Props are permitted at this event.**

Skill Level	Program Duration	Maximum Technical Elements Allowed
"Pre-Bronze"	1:00 minutes	Freestyle 1 and below
Bronze	1:30 minutes	Freestyle 4 and below
Silver	1:30 minutes	Freestyle 6 and below
Gold	2:00 minutes	Any maneuvers
Platinum	2:00 minutes	Any maneuvers

**\*There is no penalty for skating under the prescribed duration**

### OPEN PAIR

There are no required maneuvers for the Open Pair events; but all skaters and coaches should carefully check the maneuver limitations for the Bronze, Silver & Gold levels. The program should be well balanced including jumps, spins, pair lifts, pair spins, footwork and connecting moves.

Open Pair event judging criteria includes: Correctness of Jumps, Correctness of Spins, Correctness of Turns & Edges, Variety of Moves, Music Interpretation, Posture, Choreography & Pattern, Presentation, Duration and General Overall.

Skill Level	Program Duration	Maximum Technical Elements Allowed
Bronze	2:00 minutes	Open Pair 4 and below
Silver	3:00 minutes	Open Pair 6 and below
Gold	3:00 minutes	Open Pair 8 and below
Platinum	4:30 minutes	Any Open Pair maneuvers

**\*There is no penalty for skating under the prescribed duration.**

### ICE DANCING

Solo and partnered Ice Dancing will be offered. Skaters must compete at their highest completed ISI level. Both partners must pass tests for the same ISI level as entered. The age grouping for ice dances will be determined by the age of the older skater. The dances for other levels will be announced just prior to the competition. For the traditional dances, no more than seven (7) introductory steps may be used before the dance begins. The Gay Games will supply music for the ice dancing competitors.

### FREE DANCE

Dance teams will enter at their registered ISI Dance Level and perform a free dance of their own design, using any rhythm or a change of rhythm in their music. The Free Dance program should express skaters' own inspirational and artistic capabilities and might contain sequences and segments from various dances within the



ISI Ice Dancing, levels 1-9. Half-rotation jumps will be allowed at all levels.

Judging criteria includes creativity, interpretation, pattern, presentation, duration, timing, unison, posture and general performance. Dance teams will enter at their registered ISI Dance Level and perform a free dance of their own design, using any rhythm or a change of rhythm in their music. The Free Dance program should express skaters' own inspirational and artistic capabilities and might contain sequences and segments from various dances within the ISI Ice Dancing, levels 1-9. Half-rotation jumps will be allowed at all levels. Judging criteria includes creativity, interpretation, pattern, presentation, duration, timing, unison, posture and general performance.

Skill Level	Program Duration
Free Dance 1-2	1:00 minutes
Free Dance 3	1:30 minutes
Free Dance 4-5	2:00 minutes
Free Dance 6	2:30 minutes
Free Dance 7	3:00 minutes
Free Dance 8	3:30 minutes
Free Dance 9	4:00 minutes
Free Dance 10	4:30 minutes

**\*There is no penalty for skating under the prescribed duration.**

### COUPLES SPOTLIGHT

The event is open to skaters of all levels. There are no required maneuvers in Spotlight events. Emphasis is placed on the theatrical and entertainment value of the skater's performance rather than on the technical accuracy of specific maneuvers. There is no score for technical merit. The three categories of Spotlight events include Character, Dramatic and Light Entertainment. For this event, these three categories can be consolidated into one general Spotlight category at the discretion of the competition director. Props are permitted in this event.

Skill Level	Program Duration	Maximum Technical Elements Allowed
"Pre-Bronze"	1:00 minutes	Freestyle 1 and below
Bronze	1:30 minutes	Freestyle 4 and below
Silver	1:30 minutes	Freestyle 6 and below
Gold	2:00 minutes	Freestyle 8 and below
Platinum	2:00 minutes	Any maneuvers

**\*There is no penalty for skating under the prescribed duration**

### PRODUCTION TEAM

A Production Team consists of 8-32 members in an ensemble performance of a creative, artistic work marked by extreme freedom of style, structure and costumes to illustrate a theme, mood or statement. Any and all types of skating elements are permitted including jumps and spins. Props are permitted in this event.

Skill Level	Program Duration
Production Team	3:00 - 4:30 minutes

**\*There is no penalty for skating under the prescribed duration.**

### ENSEMBLE

An Ensemble consists of 3-7 members in an ensemble performance of a creative, artistic work marked by extreme freedom of style, structure and costumes to illustrate a theme, mood or statement. Any and all types of skating elements are permitted including jumps and spins. Props are permitted in this event.

Skill Level	Program Duration
Ensemble	3:00 minutes

**\*There is no penalty for skating under the prescribed duration.**

Medals will be awarded to the top three finishers in each event's skill level and age level.

**This competition is endorsed by the Ice Skating Institute (insert endorsement number)**